Bingo pre deti

6 rôznych kariet 3 × 3 / 16 losov / bez plateného vkladu

1. Vyberte rôzne karty B01 až B06. Každý hráč jednu.

2. Vytlačte stranu 8 iba raz a dospelý oddelí 16 losov.

3. Zamiešajte ich lícom nadol. Každý sa vytiahne iba raz.

4. Po každom lose ukážte a pomenujte obrázok všetkým.

5. Na vlastnej karte označte zhodu ceruzkou.

6. Výhra: tri polia v jednom riadku ALEBO stĺpci.

7. Uhlopriečka neplatí; stred nie je voľné pole.

8. Po rovnakom lose uznajte všetky overené výhry.

9. Vytiahnuté losy nechajte odkryté na kontrolu.

Tlačte iba potrebné strany: hráčske karty 2-7, losy 8.

Prázdna karta 9, záznam 10. Strany 11-13: licencia písma.

A4, jednostranne, 100 %, jedna strana na hárok.

Najprv zmerať kontrolu 100 mm a políčko 45 mm.

Bez drobných žetónov. Rezačku, nôž a elektrické nástroje

používa iba dospelý. Prispôsobte dohľad aj strihanie.

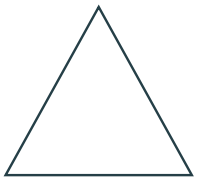
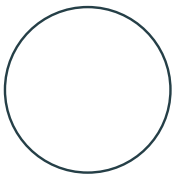
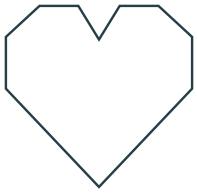
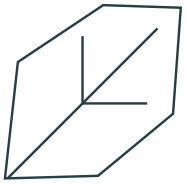
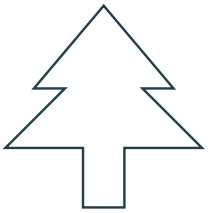
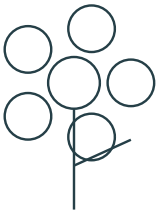


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Bingo / B01

Tri v riadku alebo stĺpci / bez uhlopriečky / bez voľného stredu

 Trojuholník	 Hviezda	 Dom
 Kruh	 Srdce	 List
 Strom	 Kvet	 Štvorec

Označuj iba obrázok, ktorý bol vytiahnutý a ukázaný.

Po rovnakom lose môže vyhrať viacero hráčov.

Mriežka 135 × 135 mm / políčko 45 × 45 mm.

Nemeniť pravidlá počas rozohraného kola.

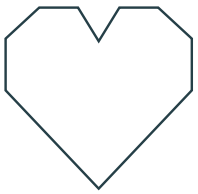
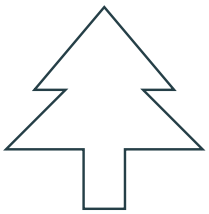
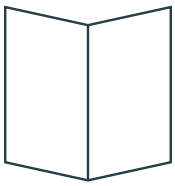
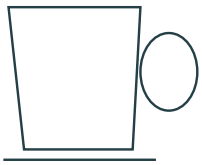
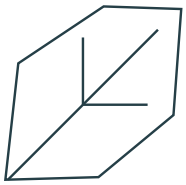
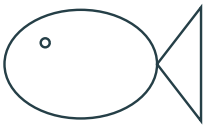


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Bingo / B02

Tri v riadku alebo stĺpci / bez uhlopriečky / bez voľného stredu

 Srdce	 Hviezda	 Strom
 Dom	 Kniha	 Hrnček
 List	 Ryba	 Kvet

Označuj iba obrázok, ktorý bol vytiahnutý a ukázaný.

Po rovnakom lose môže vyhrať viacero hráčov.

Mriežka 135 × 135 mm / políčko 45 × 45 mm.

Nemeniť pravidlá počas rozohraného kola.

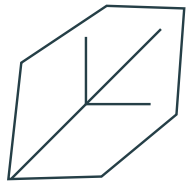
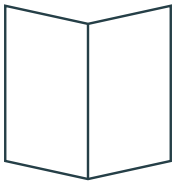
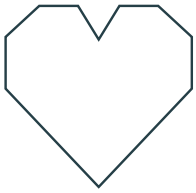
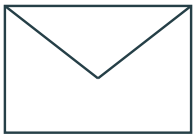
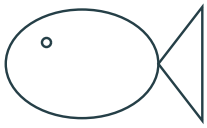
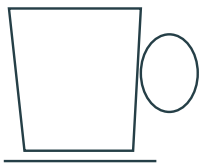
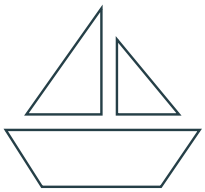
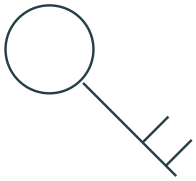


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Bingo / B03

Tri v riadku alebo stĺpci / bez uhlopriečky / bez voľného stredu

 List	 Kniha	 Kvet
 Srdce	 Obálka	 Ryba
 Hrnček	 Loď	 Kľúč

Označuj iba obrázok, ktorý bol vytiahnutý a ukázaný.

Po rovnakom lose môže vyhrať viacero hráčov.

Mriežka 135 × 135 mm / políčko 45 × 45 mm.

Nemeniť pravidlá počas rozohraného kola.

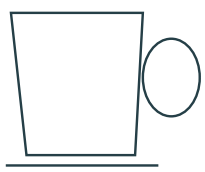
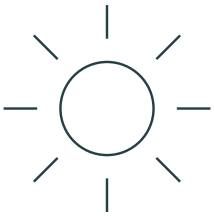
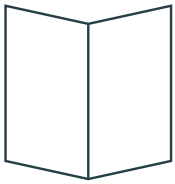
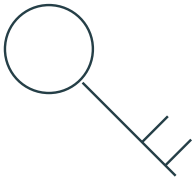
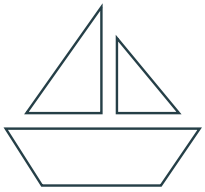
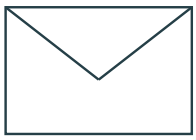
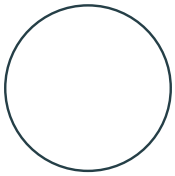
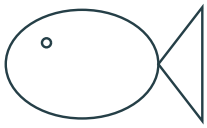


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Bingo / B04

Tri v riadku alebo stĺpci / bez uhlopriečky / bez voľného stredu

 Hrnček	 Slnko	 Kniha
 Kľúč	 Loď	 Srdce
 Obálka	 Kruh	 Ryba

Označuj iba obrázok, ktorý bol vytiahnutý a ukázaný.

Po rovnakom lose môže vyhrať viacero hráčov.

Mriežka 135 × 135 mm / políčko 45 × 45 mm.

Nemeniť pravidlá počas rozohraného kola.

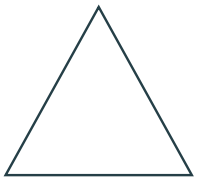
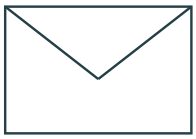
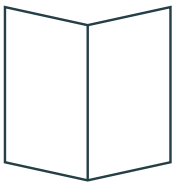
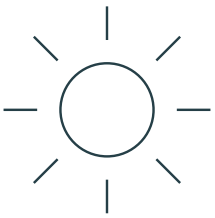
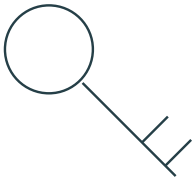
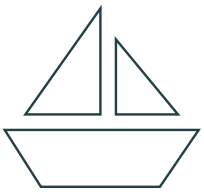
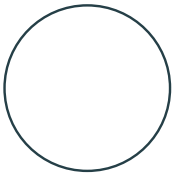


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Bingo / B05

Tri v riadku alebo stĺpci / bez uhlopriečky / bez voľného stredu

 Trojuholník	 Štvorec	 Obálka
 Kniha	 Slnko	 Hviezda
 Kľúč	 Loď	 Kruh

Označuj iba obrázok, ktorý bol vytiahnutý a ukázaný.

Po rovnakom lose môže vyhrať viacero hráčov.

Mriežka 135 × 135 mm / políčko 45 × 45 mm.

Nemeniť pravidlá počas rozohraného kola.

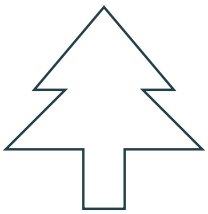
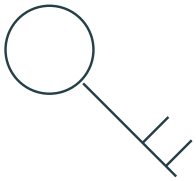
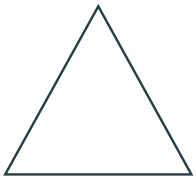
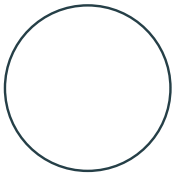
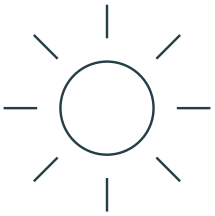


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Bingo / B06

Tri v riadku alebo stĺpci / bez uhlopriečky / bez voľného stredu

 Dom	 Strom	 Kľúč
 Štvorec	 Hviezda	 Trojuholník
 Kruh	 Slnko	 Kvet

Označuj iba obrázok, ktorý bol vytiahnutý a ukázaný.

Po rovnakom lose môže vyhrať viacero hráčov.

Mriežka 135 × 135 mm / políčko 45 × 45 mm.

Nemeniť pravidlá počas rozohraného kola.

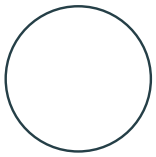
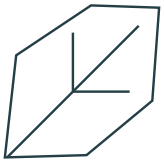
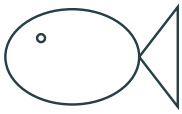
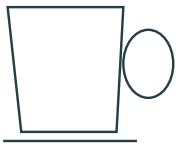
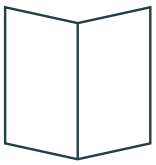
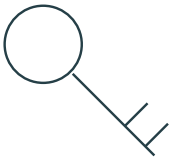


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Losovacie kartičky / 16

Vytlačiť iba raz / strihať po mriežke / odkladať viditeľne

 01 Kruh	 02 Štvorec	 03 Trojuholník	 04 Hviezda
 05 Dom	 06 Strom	 07 Kvet	 08 List
 09 Srdce	 10 Ryba	 11 Hrnček	 12 Kniha
 13 Loď	 14 Obálka	 15 Kľúč	 16 Slnko

Všetkých 16 rôznych motívov. Jedna kartička 40 × 40 mm.

Netvorte druhú sadu losov na druhého hráča.

Drobnú pomôcku a náročné presné strihanie prevezme dospelý.

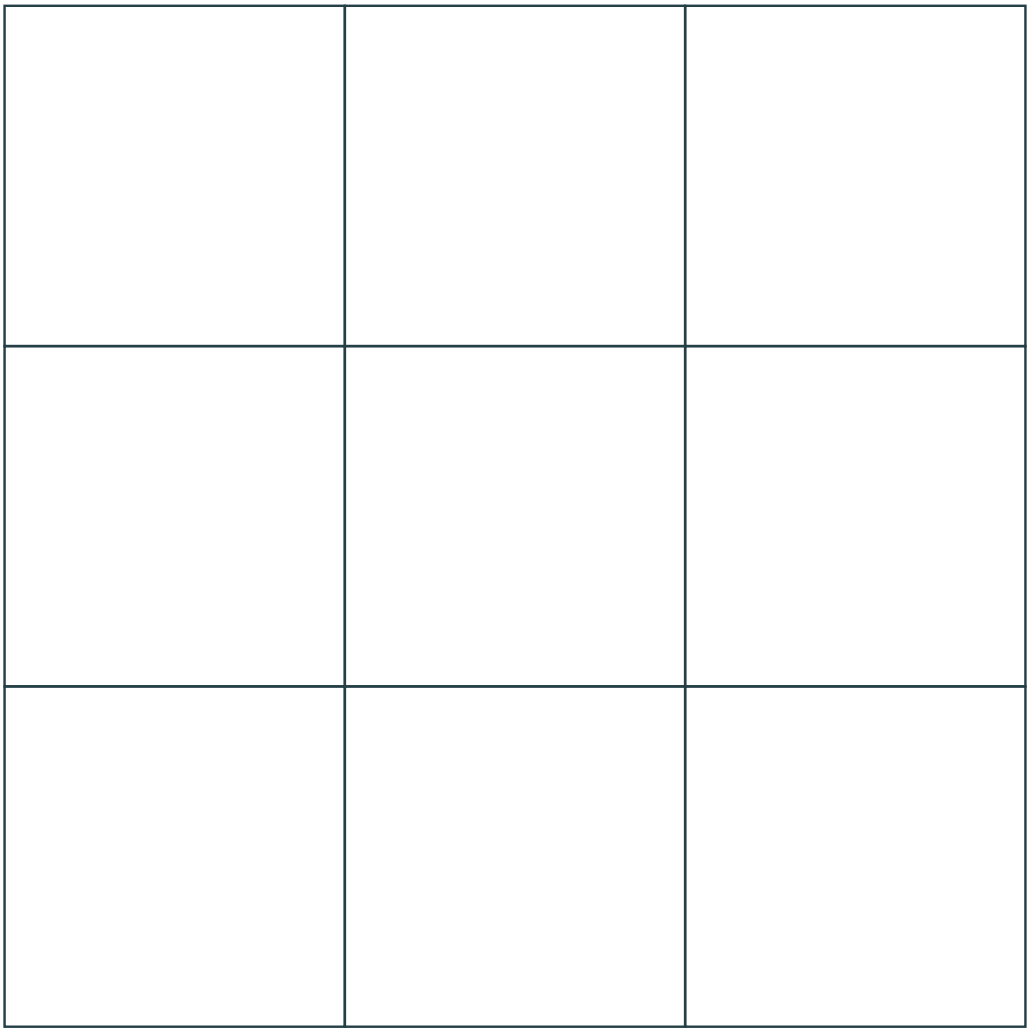


100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Vlastná prázdna karta 3 × 3

Vložte 9 rôznych motívov; každý musí byť v spoločnej sade losov.



Karta / verzia: _____

Sada losov / chýbajúce motívy: _____

Na druhú kartu zmeňte aj výber 9 motívov, nielen poradie.

Rovnakých 9 motívov vedie pri plnej karte k spoločnej výhre.



100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

Kontrola a záznam kola

Prázdny záznam / žiadne osobné údaje ani výsledky detí online

01 Kruh	_____	Poradie losu: _____
02 Štvorec	_____	Poradie losu: _____
03 Trojuholník	_____	Poradie losu: _____
04 Hviezda	_____	Poradie losu: _____
05 Dom	_____	Poradie losu: _____
06 Strom	_____	Poradie losu: _____
07 Kvet	_____	Poradie losu: _____
08 List	_____	Poradie losu: _____
09 Srdce	_____	Poradie losu: _____
10 Ryba	_____	Poradie losu: _____
11 Hrnček	_____	Poradie losu: _____
12 Kniha	_____	Poradie losu: _____
13 Loď	_____	Poradie losu: _____
14 Obálka	_____	Poradie losu: _____
15 Kľúč	_____	Poradie losu: _____
16 Slnko	_____	Poradie losu: _____

Použité karty: _____

Dohodnutá výhra: riadok / stĺpec; remízy sa uznávajú.

Chýbajúci motív / úprava do ďalšieho kola:

100 mm / 100 %

Pôvodná predloha s pomocou AI / digitálna kontrola, nie fyzický test.

DejaVu: licencia písma

Úplné samostatné licenčné oznámenie

Fonts are (c) Bitstream (see below). DejaVu changes are in public domain. Glyphs imported from Arev fonts are (c) Tavmjong Bah (see below)

Bitstream Vera Fonts Copyright ----------

Copyright (c) 2003 by Bitstream, Inc. All Rights Reserved. Bitstream Vera is a trademark of Bitstream, Inc.

Permission is hereby granted, free of charge, to any person obtaining a copy of the fonts accompanying this license ("Fonts") and associated documentation files (the "Font Software"), to reproduce and distribute the Font Software, including without limitation the rights to use, copy, merge, publish, distribute, and/or sell copies of the Font Software, and to permit persons to whom the Font Software is furnished to do so, subject to the following conditions:

The above copyright and trademark notices and this permission notice shall be included in all copies of one or more of the Font Software typefaces.

The Font Software may be modified, altered, or added to, and in particular the designs of glyphs or characters in the Fonts may be modified and additional glyphs or characters may be added to the Fonts, only if the fonts are renamed to names not containing either the words "Bitstream" or the word "Vera".

This License becomes null and void to the extent applicable to Fonts or Font Software that has been modified and is distributed under the "Bitstream Vera" names.

The Font Software may be sold as part of a larger software package but no copy of one or more of the Font Software typefaces may be sold by itself.

THE FONT SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO ANY WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF COPYRIGHT, PATENT, TRADEMARK, OR OTHER RIGHT. IN NO EVENT SHALL BITSTREAM OR THE GNOME FOUNDATION BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, INCLUDING ANY GENERAL, SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF THE USE OR INABILITY TO USE THE FONT SOFTWARE OR FROM OTHER DEALINGS IN THE FONT SOFTWARE.

Except as contained in this notice, the names of Gnome, the Gnome Foundation, and Bitstream Inc., shall not be used in advertising or otherwise to promote the sale, use or other dealings in this Font Software without prior written authorization from the Gnome Foundation or Bitstream Inc., respectively. For further information, contact: fonts at gnome dot org.

Arev Fonts Copyright ----------

Copyright (c) 2006 by Tavmjong Bah. All Rights Reserved.

Permission is hereby granted, free of charge, to any person obtaining a copy of the fonts accompanying this license ("Fonts") and associated documentation files (the "Font Software"), to reproduce and distribute the modifications to the Bitstream Vera Font Software, including without limitation the rights to use, copy, merge, publish, distribute, and/or

DejaVu: licencia písma

Úplné samostatné licenčné oznámenie

sell copies of the Font Software, and to permit persons to whom the Font Software is furnished to do so, subject to the following conditions:

The above copyright and trademark notices and this permission notice shall be included in all copies of one or more of the Font Software typefaces.

The Font Software may be modified, altered, or added to, and in particular the designs of glyphs or characters in the Fonts may be modified and additional glyphs or characters may be added to the Fonts, only if the fonts are renamed to names not containing either the words "Tavmjong Bah" or the word "Arev".

This License becomes null and void to the extent applicable to Fonts or Font Software that has been modified and is distributed under the "Tavmjong Bah Arev" names.

The Font Software may be sold as part of a larger software package but no copy of one or more of the Font Software typefaces may be sold by itself.

THE FONT SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO ANY WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF COPYRIGHT, PATENT, TRADEMARK, OR OTHER RIGHT. IN NO EVENT SHALL TAVMJONG BAH BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, INCLUDING ANY GENERAL, SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF THE USE OR INABILITY TO USE THE FONT SOFTWARE OR FROM OTHER DEALINGS IN THE FONT SOFTWARE.

Except as contained in this notice, the name of Tavmjong Bah shall not be used in advertising or otherwise to promote the sale, use or other dealings in this Font Software without prior written authorization from Tavmjong Bah. For further information, contact: tavmjong @ free . fr.

TeX Gyre DJV Math ---------- Fonts are (c) Bitstream (see below). DejaVu changes are in public domain.

Math extensions done by B. Jackowski, P. Strzelczyk and P. Pianowski (on behalf of TeX users groups) are in public domain.

Letters imported from Euler Fraktur from AMSfonts are (c) American Mathematical Society (see below). Bitstream Vera Fonts Copyright Copyright (c) 2003 by Bitstream, Inc. All Rights Reserved. Bitstream Vera is a trademark of Bitstream, Inc.

Permission is hereby granted, free of charge, to any person obtaining a copy of the fonts accompanying this license (“Fonts”) and associated documentation files (the “Font Software”), to reproduce and distribute the Font Software, including without limitation the rights to use, copy, merge, publish, distribute, and/or sell copies of the Font Software, and to permit persons to whom the Font Software is furnished to do so, subject to the following conditions:

The above copyright and trademark notices and this permission notice shall be included in all copies of one or more of the Font Software typefaces.

The Font Software may be modified, altered, or added to, and in particular the designs of glyphs or characters in the

DejaVu: licencia písma

Úplné samostatné licenčné oznámenie

Fonts may be modified and additional glyphs or characters may be added to the Fonts, only if the fonts are renamed to names not containing either the words “Bitstream” or the word “Vera”.

This License becomes null and void to the extent applicable to Fonts or Font Software that has been modified and is distributed under the “Bitstream Vera” names.

The Font Software may be sold as part of a larger software package but no copy of one or more of the Font Software typefaces may be sold by itself.

THE FONT SOFTWARE IS PROVIDED “AS IS”, WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO ANY WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF COPYRIGHT, PATENT, TRADEMARK, OR OTHER RIGHT. IN NO EVENT SHALL BITSTREAM OR THE GNOME FOUNDATION BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, INCLUDING ANY GENERAL, SPECIAL, INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF THE USE OR INABILITY TO USE THE FONT SOFTWARE OR FROM OTHER DEALINGS IN THE FONT SOFTWARE. Except as contained in this notice, the names of GNOME, the GNOME Foundation, and Bitstream Inc., shall not be used in advertising or otherwise to promote the sale, use or other dealings in this Font Software without prior written authorization from the GNOME Foundation or Bitstream Inc., respectively. For further information, contact: fonts at gnome dot org.

AMSFonts (v. 2.2) copyright

The PostScript Type 1 implementation of the AMSFonts produced by and previously distributed by Blue Sky Research and Y&Y, Inc. are now freely available for general use. This has been accomplished through the cooperation of a consortium of scientific publishers with Blue Sky Research and Y&Y. Members of this consortium include:

Elsevier Science IBM Corporation Society for Industrial and Applied Mathematics (SIAM) Springer-Verlag American Mathematical Society (AMS)

In order to assure the authenticity of these fonts, copyright will be held by the American Mathematical Society. This is not meant to restrict in any way the legitimate use of the fonts, such as (but not limited to) electronic distribution of documents containing these fonts, inclusion of these fonts into other public domain or commercial font collections or computer applications, use of the outline data to create derivative fonts and/or faces, etc. However, the AMS does require that the AMS copyright notice be removed from any derivative versions of the fonts which have been altered in any way. In addition, to ensure the fidelity of TeX documents using Computer Modern fonts, Professor Donald Knuth, creator of the Computer Modern faces, has requested that any alterations which yield different font metrics be given a different name.

Id